



## **TeeBall (TB) Rules**

NFHS rules will apply except as altered by the following additions and exceptions

**TB1.** All games will be limited to:

Five (5) innings or (1:10) hrs

**NOTE:** No new inning shall commence **WITHIN** five (5) minutes of the end of regulation

**NOTE:** Scheduled **REGULAR** season games played during **WEEKDAYS** will establish a "hard-stop" twenty (20) minutes following the official end of regulation. If gameplay is still in-progress at "hard-stop" the official score will be determined by the score at the previously completed inning.

**NOTE:** Postseason games will be played to full innings **OR** time limit (run rule in effect).

**NOTE:** Championship game will be played to full innings (run rule in effect).

**TB2.** A team can score a maximum of five (5) runs per inning through the 4th inning. In the 5th and only the 5th inning, ten (10) runs will be allowed. Regular season games may end in a tie and need not be completed, unless directed by the League.

**TB3.** There will be no continuation play in TB. In a situation where a home run or ground rule double is hit, the player will receive credit for the home run, but the run limit for that inning will remain in effect.

**TB4.** A game shall be declared complete if a team is ahead by fifteen (15) runs after three (3) or ten (10) runs after four (4) innings. An insurmountable lead is in effect, and the game will end if and when a win or tie is no longer possible for the trailing team.

**TB5.** Field Dimensions:

- A. The infield must be square that is fifty (**50**) feet on each side with thirty-five (**35**) feet between the pitching plate and back of the home plate.
- B. The circle around the pitcher's plate will be ten (**10**) feet in diameter.
- C. A ten (**10**) foot arc from the back of the home plate between the foul lines is required.
- D. Lines drawn midway between 1st - 2nd, 2nd - 3rd and 3rd – home plate are required.

**TB6.** Each team will be allowed four (**4**) Coaches which includes the Manager.

- A. On **OFFENSE**, this allows for two (**2**) Base Coaches, one (**1**) Coach Pitcher, one (**1**) Batting Coach.
- B. On **DEFENSE**, this allows for one (**1**) Dugout Coach that must remain **WITHIN** arm's length of the dugout door, two (**2**) Defensive Coaches that may instruct **FROM** the outfield, and one (**1**) additional Coach that must remain **IN** the dugout or can step off the field if dugout space is limited.

**NOTE:** If Defensive Coach gets hit or interferes with a play, whether intentional or not, the Umpire may award runners bases as applicable (Umpire's interpretation).

**NOTE:** The Defensive Coaches must **STAY** in the outfield and are **NOT ALLOWED** to coach players in the infield.

**TB7.** All players who are eligible to participate shall be placed in the batting order and bat subsequently.

**TB8.** The infield fly rule will **NOT** apply.

**TB9.** There will be no walks.

**TB10.** There will be no bunting.

**TB11.** There will be **NO** leading off from base.

**TB12.** There will be **NO** base stealing.

**TB13.** Batters Helmet:

- A. Face mask or C-Flap is **REQUIRED**.
- B. Players **REQUIRED** to provide their own helmet for personal hygiene and safety.
- C. There will be one **(1)** warning per team for a runner removing their helmet while on deck, at bat, on the bases or base paths, while the ball is in play or before the Umpire has granted a time out. The **NEXT PLAYER** to remove their helmet will be called out. Interpretation of removing a helmet will be up to the judgment of the Umpire.

**TB14.** Batting Tee:

- A. Will be **OPTIONAL** for all players.
- B. Must be placed so that the ball is above any portion on the plate.

**TB15.** During the **FIRST** 1/2 of the season, **ALL** players are considered “T” tee designated batters. During the **FINAL** 1/2 of the season, a team must designate **1/2 of their roster** as pitch “P” only players for the entirety of the game.

Games 1 - 6 are designated as the **FIRST** 1/2 of the season.

Games 7 - Championship are designated as the **FINAL** 1/2 of the season.

**NOTE:** In the event of a rescheduled game, the point at which the game is rescheduled to be completed vs the current point of the season will determine this rule. To be clear, if a game was originally scheduled as game three (3), but was rescheduled for completion after game seven (7), the designated Pitch “P” player rule will be in effect as the rescheduled game passed the midpoint of the season.

**“T” Tee Designated Batters:**

“T” hitters receive a minimum of three (3) pitches and two (2) tee swings. If after five (5) swings the batter fails to put the ball in play then the batter is out.

**NOTE:** If a “T” batter receives more than the minimum three (3) pitches, then they are not eligible for the two (2) additional tee swings. If the batter fails to put the ball in play after five (5) total swings, after receiving more than the minimum three (3) pitches, then the batter is out.

**“P” Pitch Designated Batters:**

Receive a total five (5) pitches assumed two (2) balls and three (3) strikes.

Should the 5th pitch be fouled, the player shall receive additional pitches to hit the ball in fair territory or acquire the final strike.

**TB16.** After the determined midpoint of the season, **ALL** players will be designated on the Coaches lineup cards as either a Tee “T” or a Pitch “P” player prior to the start of each game.

**TB17.** Fair territory is considered beyond the ten (10) foot arc and between the foul lines.

**TB18.** The Offensive Manager **CAN** line up OR **TOUCH** a batter at the plate **ONCE** per at bat when being pitched to and **ONE (1) ADDITIONAL** time when hitting off the tee. They may also offer direction by drawing a line, making footprints in the dirt or perform the touch my feet process.

**TB19.** The Coach Pitcher **MUST** pitch with one (1) foot touching the pitching rubber and pitch overhanded.

**TB20.** If a batted ball hits the Coach Pitcher, it will be called a “**no pitch**” and a replacement pitch will be thrown. If, in the opinion of the Umpire, the Coach Pitcher intentionally interferes with a defensive play, the batter will be out and any runners will be returned to their original bases.

**TB21.** When a ball is put into play, the Coach Pitcher **MUST** leave the infield opposite of where the ball is hit removing themselves from the area of play.

**NOTE:** The Coach may **NOT** assume the role of Base Coach on any of the bases including home plate.

**NOTE:** The Coach may **NOT** return to the area of play until official time has been granted. Returning to the area of play prior to official time **WILL** result in an out.

**NOTE:** During tee swings, the Coach must remove himself from the field of play.

**TB22.** The slinging of a bat in a fashion that, in the Umpire's judgment, could cause injury to other player's, shall result in the offensive team being **WARNED AT THE FIRST OCCURRENCE** with any further incidents by the **SAME BATTER** shall result in that batter being called out. Such a play would be a dead ball situation and no runners shall be allowed to advance.

**TB23.** Player safety and sliding:

A. Managers should coach offensive players to always attempt to avoid collisions on the base path. Whenever a play is evident the rule should be slide, give up, go around or avoid contact.

B. Head-first slide is **NOT ALLOWED** when **ADVANCING** to any base and feet-first slide is **NOT ALLOWED** when **ADVANCING** to **FIRST** base. When this occurs, the **RUNNER** will be called **OUT**, ball **IS** live, and other runners **MAY** advance. **EACH TEAM** will be issued a warning that any subsequent runners on **EITHER TEAM** that slide, as explained above, will be called out **AND** ejected from the game.

**NOTE:** Head-first slide is **ALLOWED** when a player is **RETURNING** to any base.

**TB24. ALL** team players will participate in the field when their team is on defense.

The infield will have the standard number of player positions on the infield and the remaining players placed in the outfield. There may not be a short-fielder and all outfielders must play at an equal distance in the outfield, from home plate.

**NOTE:** We will not use a catcher to return pitches back to the Coach Pitcher. The offensive team will provide a Coach to return the pitches. If the batter hits the ball into play, this Coach must get completely out of play. Interference may result in a dead ball call, and the runners being sent back to the base they occupied before the interference. Also, this Coach is **NOT** allowed to Coach the offensive team while in this position.

**TB25.** There will be **ONLY** one (1) defensive substitution opportunity **PER** game. All other substitutions on defense must be at the top and bottom of the inning.

**TB26.** A straight line will be drawn across the pitcher's mound touching each side of the circle (in the direction of 1st and 3rd bases). **WHEN** the Coach Pitcher **IS** pitching, the defensive player designated as the defensive pitcher must have **BOTH FEET INSIDE** of the circle and be positioned towards the rear half of the circle behind the line. For safety reasons, the 1st and 3rd basemen may **NOT** be closer to home plate than the circle player. When the ball is hit off of the tee, the defensive player designated as the defensive pitcher **CAN** occupy **ANY** portion of the circle.

**TB27.** If the ball is hit to the infield, a fielder may not carry the ball across an imaginary line drawn from home through second base beyond three (3) feet in an attempt to run down a base runner. The ball is to be thrown to record an out on the runner. The penalty for this will be to allow the runner the base he is running towards.

If the defensive player designated as the defensive pitcher fields the ball **INSIDE** the circle **OR** has **AT LEAST** one foot in the circle, then the pitcher/circle player **MUST** throw to the base where they are trying to record an out.

If the defensive player designated as the defensive pitcher fields the ball **OUTSIDE** the circle, they have the option to either throw or run with the ball to a base where they are trying to record an out.

**Exception (1)** – The defensive player designated as the defensive pitcher must make a baseball throw to first base to record the out, **UNLESS** their momentum **WHEN** fielding the ball, carries them toward first base.

**Exception (2)** – The defensive player designated as the defensive pitcher **MAY** run a fielded ball **INSIDE** the circle to make a play **AT HOME**.

**Exception (3)** – The first baseman can establish themselves as a catcher and **BE** allowed to tag a runner back fully to third base.

**TB28.** Overthrow by Fielder:

Only applies when a ball hit into play is fielded and thrown to 1st base. If the first baseman **DOESN'T** catch the ball, the runner **CAN** advance to 2nd base and **ONLY** 2nd base (this is **NOT** a dead ball; the runner advances to 2nd at his own risk).

This rule **ONLY** applies to the **BATTER** and not any other base runners.

**TB29.** Outfield players **MUST** throw all balls hit to the outfield back into the infield in an attempt to stop the advancement of runners. No outfielder is allowed to field the ball in the outfield grass and **RUN** into the infield to get a force out or to tag a runner trying to advance to another base.

If this happens, the base runner will be ruled **SAFE** and will be allowed to stay at the base to which he was running.

**TB30.** The play becomes dead when a ball is thrown to the pitcher or other player in the pitcher's circle, or when a player, with control of the ball, occupies that circle with their hands raised above their heads and asks for time.

Play also becomes dead when, in the judgment of the Umpire, the action has stopped or the player holding the ball calls "Time" within the forward baseline of the lead runner. Any other runner other than the lead runner should be allowed to advance to the next open base at their own risk before time is granted.

If the base runner has **NOT** passed the midway point of the baseline before time is granted, the runner **WILL** return to the last base occupied. Runners will be awarded bases according to their position relative to a line drawn midway between 1st - 2nd, 2nd - 3rd and 3rd – home base when time is called.

The lead runner will be the determinant in the event two (2) or more players occupy the same base.

**NOTE:** If any player attempting to make a play and runs through the circle, this will not be considered as making the play dead and play will continue.

**NOTE:** If the defensive player designated as the defensive pitcher catches a fly ball inside the circle and attempts to make a play elsewhere on a base runner, this will not be considered as making a play dead and play will continue.

**TB31.** Intentional rolling of the ball by defensive players is **NOT** allowed. If the ball is rolled, the runners will be awarded the base he is going to. (Umpires interpretation)

**NOTE:** Our goal is to teach the players basic fundamentals of baseball.